Prize Draw Terms & Conditions - Amplius transactional surveys

1. Promoter

This prize draw is organised by Amplius Living, K2, Timbold Drive, Kents Hill, Milton Keynes, MK7 6BZ.

2. Eligibility

Entry is open to Amplius customers aged 18 and over who complete a transactional survey.

Only one entry per survey completion will be accepted.

3. How to enter

To enter, complete the opt-in question in the survey.

Entries received after the draw for the month will not be counted.

No purchase is necessary to enter.

4. The prize

One £100 shopping voucher.

The prize is non-exchangeable, non-transferable, and no cash alternative is available.

5. Winner selection and notification

The winner will be chosen at random from all eligible entries within 30 days of the closing date.

The winner will be notified by email and must respond within 14 days. If the winner does not respond, Amplius reserves the right to select another winner.

6. Purpose of the draw

The prize draw is intended to encourage participation in the survey so that Amplius can gather customer feedback to improve its services.

7. Use of personal data

Personal data collected as part of the survey will be used for research purposes only, to analyse feedback and improve Amplius services.

Contact details provided for entry into the prize draw will be used solely to administer the draw and notify the winner.

Data is stored securely on Amplius systems, accessible only to authorised staff in the Customer Insight Team.

Personal data relating to the prize draw will be retained for no longer than six months after the draw has been completed, after which it will be securely deleted.

For more information on how Amplius manages personal data, please see our <u>Privacy Notice</u>.

8. General

Amplius reserves the right to withdraw or amend the prize draw if necessary, due to circumstances outside its control.

The decision of Amplius regarding any aspect of the prize draw is final and binding. The prize draw is governed by the laws of England and Wales.